

NEKROSOR AMMENTAR

- Deep Strike
- Fights First
- Reanimation Protocols

M10"

T8

SV3+

W9

LD6+

OC3

RW4+

195 PTS

Base 80mm



1KOMMANDO

2BEWEGUNG

3 BESCHUSS

Enmitic disintegrators IGNORES COVER PISTOL

SUSTAINED HITS 2

R	A	BS	S	AP	D
18"	4	2+	6	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

4 ANGRIFF

5 NAHKAMPF

Blade tail and whip coils EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	6	2+	6	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Unmaker gauntlet

R	A	WS	S	AP	D
Melee	6	2+	10	-3	3

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

VERTEIDIGUNG

Nullstone Field Generator (Aura)
While a friendly Necrons unit is within 6" of the bearer, models in that unit have the Feel No Pain 5+ ability against mortal wounds and Psychic Attacks.

IMMER / EINMALIG

Infectious Murder-madness (Aura)
While a friendly Necrons unit (excluding Monster and Titanic units) is within 6" of this model, each time a model in that unit makes an attack, if that model has the Destroyer Cult keyword or that enemy unit is the closest eligible target, that attack has the SUSTAINED HITS 1 ability.

Prophet of Destruction
Each time this model destroys an enemy unit, select one other friendly Destroyer Cult unit within 9" of it. Until the end of the phase, each time a model in that unit makes an attack, re-roll a Wound roll of 1.

Protective Disciples
While this model is within 3" of one or more other friendly Destroyer Cult units, this model has the Lone Operative ability.

GEGEN DIESE EINHEIT

W8 · RW 3+ · 4++ · 9 LP je Modell
WIRD VERWUNDET MIT

2+ S16+	3+ S9-15	4+ S8	5+ S5-7	6+ S1-4
RETTUNGSWURF JE DS				
DS 0 3+	DS -1 4+	DS -2 4++	DS -3 4++	DS -4 4++

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Fights First While every model in a unit has this ability, that unit is a Fights First unit.

Reanimation Protocols If your Army Faction is NECRONS, at the end of your Command phase, each friendly unit with this ability that is on the battlefield activates its Reanimation Protocols: -...

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Nekrosor Ammentar

Ausrüstung: Enmitic disintegrators, Blade tail and whip coils, Unmaker gauntlet